

**VILLAGE OF VIRGINIA GARDENS
Council Meeting**

**FINAL BUDGET HEARING OF THE
VILLAGE OF VIRGINIA GARDENS, FLORIDA
MONDAY, SEPTEMBER 27, 2021
TOWN HALL – 6:00 P.M.**

“Any person who decides to appeal any decision of the Village Council with respect to any matter considered at this meeting will need a record of the proceedings and, for such purpose, may need to insure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based.”

AMERICANS WITH DISABILITIES ACT

Pursuant to the provisions of the Americans with Disabilities Act, any person requiring special accommodations to participate in this proceeding is asked to advise the Village at least 2 days before the proceeding by contacting the Village Clerk's office at 305-871-6104

**CALL TO ORDER (ROLL CALL)
INVOCATION
PLEDGE OF ALLEGIANCE**

1. 2021/2022 Proposed Budget
2. Citizens Comments
3. **RESOLUTION NO. 995**

A RESOLUTION OF THE VILLAGE OF VIRGINIA GARDENS, MIAMI-DADE COUNTY, FLORIDA ADOPTING A MILLAGE RATE FOR THE FISCAL YEAR 2021/2022 AT 4.9000 MILLS SO AS TO PROVIDE THE NECESSARY REVENUE TO MEET THE DETERMINED BUDGETARY NEEDS OF THE VILLAGE OF VIRGINIA GARDENS, FLORIDA; PROVIDING FOR AN EFFECTIVE DATE.

4. **RESOLUTION NO. 996**

A RESOLUTION OF THE VILLAGE OF VIRGINIA GARDENS, MIAMI-DADE COUNTY, FLORIDA APPROVING FISCAL YEAR 2021/2022 BUDGET FOR THE GENERAL FUND BEGINNING OCTOBER 1, 2021 AND ENDING SEPTEMBER 30, 2022; PROVIDING FOR EFFECTIVE DATE.

5. **RESOLUTION NO. 997**

A RESOLUTION OF THE VILLAGE OF VIRGINIA GARDENS, MIAMI-DADE COUNTY, FLORIDA APPROVING FISCAL YEAR 2021/2022 BUDGET FOR THE WATER DEPARTMENT BEGINNING OCTOBER 1, 2021 AND ENDING SEPTEMBER 30, 2022; PROVIDING FOR EFFECTIVE DATE.

6. **RESOLUTION NO. 998**

A RESOLUTION OF THE VILLAGE OF VIRGINIA GARDENS, MIAMI-DADE COUNTY, FLORIDA APPROVING FISCAL YEAR 2021/2022 BUDGET FOR THE PUBLIC WORKS FUND BEGINNING OCTOBER 1, 2021 AND ENDING SEPTEMBER 30, 2022; PROVIDING FOR EFFECTIVE DATE.

7. **GOOD & WELFARE**

8. **MOTION TO ADJOURN**